Editorial

We are releasing the last issue of this volume of the **Journal of Data Processing** with the papers below.

In the opening paper, "**Improving the Archaeological Sites by Combining 3D Model Artefacts with the Real-life Environment**," the authors presented an overview and comparison of the software for mobile AR. Based on our analysis, we have chosen a software tool for augmenting and improving the archaeological sites by combining 3D model artefacts with real environment images. They provided the implementation details of the fountain design in the audience area of the Imperial Palace at the archaeological site Medijana.

The second paper, "**Mobile GIS applications based on a developed XML styling language**," presented an innovative approach for visualizing geographic features using points. They have used mobile GIS applications based on a developed XML styling language for defining custom styles and mapping layer subclasses to the specific style benefits. They offered customizable style definition language for general vector data for separate field services with custom visualisation of shared community spatial data.

In the third paper, "**Solutions for linear inequality systems**," the authors provided improved methods for finding Catalan cut-set values. These methods require calculating the number of specific solutions of a linear inequality system. Ultimately, they demonstrated the methods for estimating values.

We hope that these papers offer interesting reading.

Editors