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Editorial

This issue has the following pieces of interesting research.

Quering graph databases is addressed by *Azaouzi, L. B. Romdhane* in their paper on **"A Modified gSpan for Computing Rare Substructures in Graph Databases".** In order to perform the task efficiently they reduced the subgraph isomorphism tests. They proposed an adaptation of gSpan to compute the set of subgraphs for a given frequency. By adopting this model, the authors claim that they can extract the rare substructures.

In the second paper on **"RAMOLI: A Generic knowledge-based Systems Shell for Symbolic Data",** the authors *Saoussen Bel Hadj Kacem, Amel Borgi* and *Moncef Tagina* proposed a knowledge management system called as RAMOLI. This knowledge based system provides simple and interactive Graphical User Interface to introduce knowledge and to infer with our approximate reasoning.

In the next paper on **"Knowledge Assessment within 3D Virtual Worlds",** the authors *María Blanca Ibáñez, José Jesús García Rueda, Diego Morillo* and *Carlos Delgado Kloos* have described the unique characteristics of the 3D virtual worlds. Their paper described the technical difficulties that appeared during the design process of the virtual worlds.

In the last paper, the authors *Ahsan Abdullah* and *Maeed Alammari* have addressed the impact of color psychology on Electronic marketing. For documentation purpose they have used a few variables.

Editors